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| **Bug 2** | |
| **Tested Case** | Normal gameplay |
| **Description** | Player plays a round of Crown & Anchor, check if the value of any of the 3 dices will be changed |
| **Pre-conditions** | * Game started * Dice has been rolled |
| **Post-conditions** | Value of the 3 dices should be different after every round |
| **Notes** | * If a bug exists, the result will be shown as “Fail” * If a bug does not exist, the result will be shown as “Pass” |
| **Test Result** | Fail |

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| **Test Steps** | **Expected output** | **Pass** | **Fail** |
| **Step 1:** 3 Dices are rolled | Value of the 3 dices should be different after every round |  | **X** |

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| **Screenshot** | **Comment** |
| C:\Users\User\AppData\Local\Microsoft\Windows\INetCache\Content.Word\Capture.png | All 3 dices have the same value after each turn:  *DIAMOND, DIAMOND, CLUB* |